

COED SLOW-PITCH SOFTBALL LEAGUE RULE BOOK

ARTICLE 1 – LEAGUE PHILOSOPHY:

The purpose of this league is to provide a fun, safe, and competitive environment that promotes sportsmanship, teamwork, and participation for all players.

ARTICLE 2 – TEAM ROSTERS:

Section 2.1 – Team Size:

- Teams shall consist of a minimum of 10 players and a maximum of 12 players on the roster.
- Teams may add players only before the league-established roster deadline.

Section 2.2 – Gender Requirement:

- Each team must have always at least 3 female players on the field.
- Teams unable to field 3 female players may still play if the opposing manager agrees prior to the game.
- A team may start a game with 8 players but must have at least 2 female players present.

Section 2.3 – Defensive Alignment:

- Teams will play with 10 defensive players:
 - Pitcher
 - Catcher
 - First Base
 - Second Base
 - Third Base
 - Shortstop
 - Left Field
 - Left Center Field
 - Right Center Field
 - Right Field

ARTICLE 3 – GAME FORMAT:

Section 3.1 – Game Length:

- Games shall consist of 7 innings or 60 minutes, whichever comes first.
- No new inning may begin after 60 minutes.

Section 3.2 – Mercy Rule:

- 15-run lead after 4 innings.
- 12-run lead after 5 innings.
- 10-run lead after 6 innings.

Section 3.3 – Tie Games:

- Regular season games may end in a tie.
- Playoff games will continue into extra innings until a winner is determined
- In extra innings each team will start the innings with a runner on second base
- Each team will have a turn in extra innings to score runs

ARTICLE 4 – BATTING ORDER:

Section 4.1 – Lineups:

- Teams may bat their entire roster.
- Late arrivals may be added to the bottom of the lineup.

Section 4.2 – Batting Order:

- Teams are encouraged to alternate male and female batters when possible.
- No automatic outs will be assessed for lineup imbalance.

Section 4.3 – Count:

- Batters begin with a 1-ball, 1-strike count.
- Three strikes is an out.
- One courtesy foul is allowed after two strikes.

ARTICLE 5 – PITCHING:

Section 5.1:

- The ball must be pitched with a visible arc.
- Illegal pitches shall be called a ball.

Section 5.2:

- The pitcher must release the ball from the pitching area

ARTICLE 6 – BASERUNNING:

Section 6.1:

- No leading off.
- No stealing.
- Runners may leave the base only after contact is made with the ball.

Section 6.2:

- Sliding is permitted.
- Malicious contact is prohibited.

Section 6.3 – Courtesy Runners:

- One courtesy runner per inning may be used for an injured player.
- The courtesy runner shall be the last recorded out whenever possible.

ARTICLE 7 – SCORING:

Section 7.1:

- A run scores when a runner legally touches home plate before the third out is recorded.

Section 7.2 – Run Limit:

- Teams may score a maximum of 7 runs per inning.
- The final inning is unlimited.

ARTICLE 8 – EQUIPMENT:

Section 8.1:

- League-approved slow-pitch softballs must be used.

Section 8.2:

- Bats must be USA Softball (formerly ASA), USSSA, or NSA certified.

Section 8.3:

- Athletic shoes or molded cleats are permitted.
- Metal cleats are prohibited.

ARTICLE 9 – SPORTSMANSHIP:

Section 9.1:

- Respect for players, umpires, and spectators is always expected.

Section 9.2:

- Unsportsmanlike conduct may result in warnings, ejections, or suspension.

Section 9.3:

- Umpire decisions are final.

ARTICLE 10 – FORFEITS:

- Teams must have at least 8 players present to begin a game.
- A 10-minute grace period will be allowed from the scheduled start time.
- Failure to field a legal team after the grace period results in a forfeit.

ARTICLE 11 – PLAYOFFS:

- Playoffs will be single elimination unless otherwise announced.
- Higher-seeded team is home team.
- Extra innings will be played until a winner is determined.